



Control and Simulation in Visual Studio/C#

Hans-Petter Halvorsen, M.Sc.

Contents

- PID Control
- Dynamic Systems
- Discrete Systems
 - Discretization and Simulation of Continuous Systems
 - Discrete PI Controller
 - Discrete Lowpass Filter
- ...

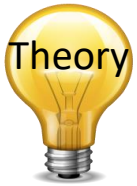
Software

- DAQmx Driver
- Visual Studio/C#

Note! It is an advantage if you have acknowledge of basic Programming, Math, Control Theory, such as Differential Equations, PID control, basic C# programming, etc.

Industrial Control Systems (ICS)

Industrial Control Systems are computer controlled systems that monitor and control industrial processes that exist in the physical world



cRIO

Programmable
Automation
Controller
(**PAC**)

4



LabVIEW

1

Industrial **PID**
Controller



DeltaV



I/O Module



5

PC based Control System/**SCADA**
System (Supervisory Control And Data
Acquisition)

PLC (Programmable Logic Controller)

3



Siemens PLC

Distributed Control Systems (**DCS**)

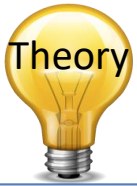
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Controller

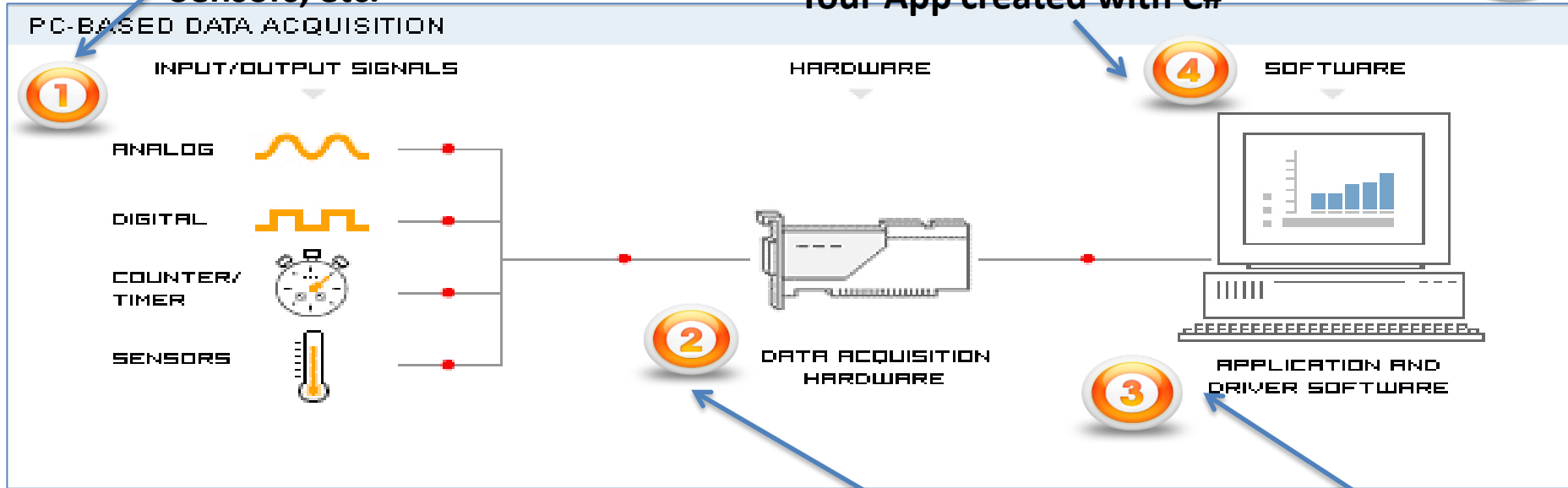
I/O Modules

DAQ – Data Acquisition



Sensors, etc.

Your App created with C#



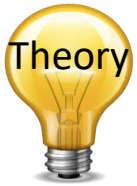
A DAQ System consists of 4 parts:

1. Physical input/output signals
2. DAQ device/hardware
3. Driver software
4. Your software application (Application software)

NI USB 6008 DAQ Device

NI DAQmx Driver
or similar

PC-based Control System



PC with Control Application



Control Signal

u

USB-6008 DAQ



AO

0–5V

u

Air Heater Process



1 – 5V

T_{out}

y

Process Value

Digital Signal

AI

A/D



USB-6008 DAQ

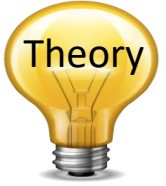
Analog Measurement

Temperature



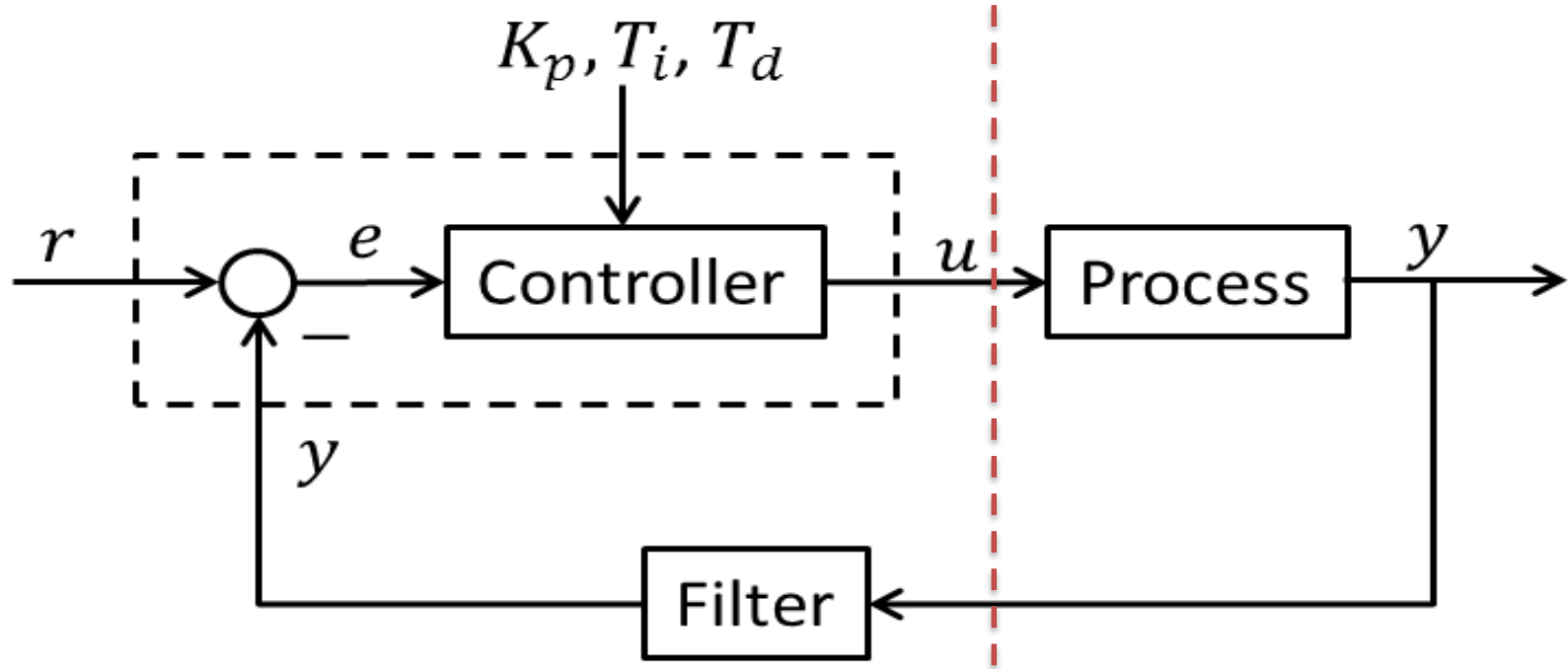
PID Control

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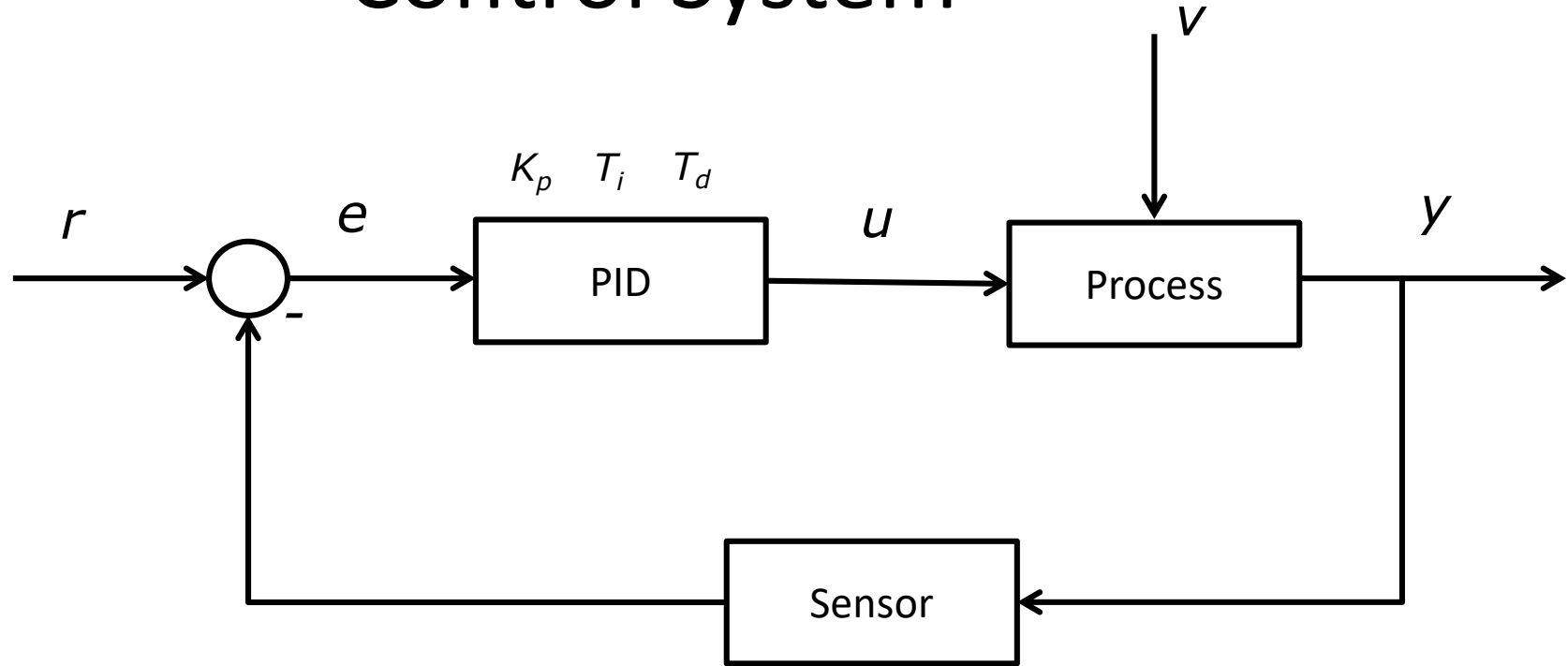


Implementing a Control System

While the real process is continuous, normally the Controller and the Filter is implemented in a computer.



Control System



r – Reference Value, SP (Set-point), SV (Set Value)

y – Measurement Value (MV), Process Value (PV)

e – Error between the reference value and the measurement value ($e = r - y$)

v – Disturbance, makes it more complicated to control the process

K_p , T_i , T_d – PID parameters

The PID Algorithm

$$u(t) = K_p e + \frac{K_p}{T_i} \int_0^t e d\tau + K_p T_d \dot{e}$$

Where u is the controller output and e is the control error:

$$e(t) = r(t) - y(t)$$

r is the Reference Signal or Set-point

y is the Process value, i.e., the Measured value

Tuning Parameters:

K_p Proportional Gain

T_i Integral Time [sec.]

T_d Derivative Time [sec.]



Dynamic Systems

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Dynamic Systems Examples

Water Tank:



h – Level in the tank

Mathematical Models (differential equations):

Alt 1 (Integrator):

$$\dot{h} = \frac{1}{A} [K_p u - F_{out}]$$

Alt 2 (Time constant/1.order):

$$\dot{h} = \frac{1}{A} [K_p u - K_v h]$$

Alt 3 (Nonlinear):

$$\dot{h} = \frac{1}{A} \left[K_p u - K_v \sqrt{\frac{\rho g h}{G}} \right]$$

Air Heater:



$$\dot{T}_{out} = \frac{1}{\theta_t} \{-T_{out} + [K_h u(t - \theta_d) + T_{env}]\}$$

T – Temperature in the tube

Dynamic Systems (1.order)

Dynamic system represented as a differential equation (1.order system):

$$\frac{dx}{dt} \quad \nearrow \text{Note!} \quad \dot{x} = -ax + bu$$

Where:

x - Process variable, e.g., Level, Pressure, Temperature, etc.

u - Input variable, e.g., Control Signal from the Controller

a, b - Constants

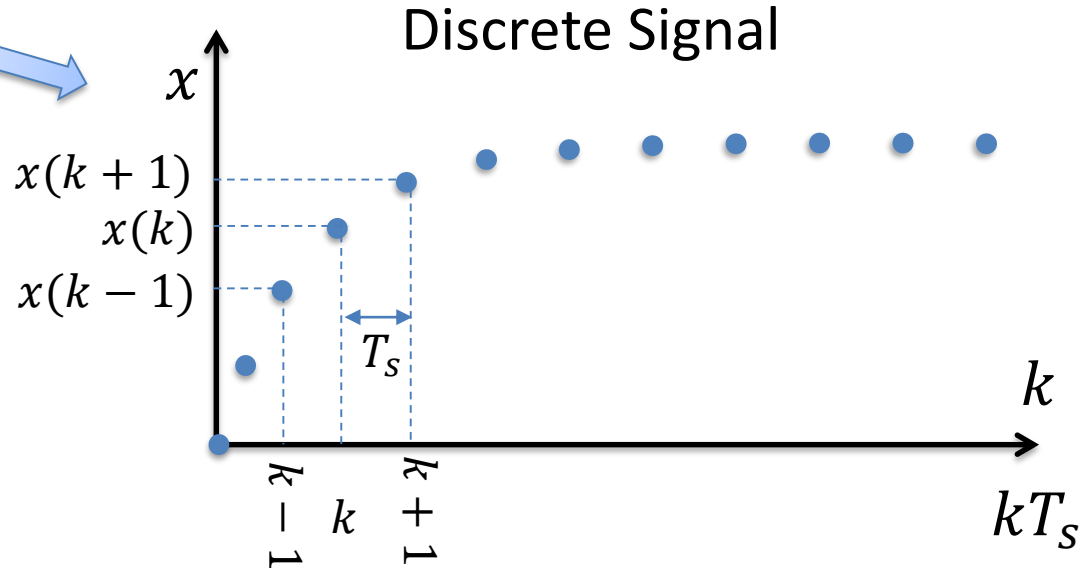
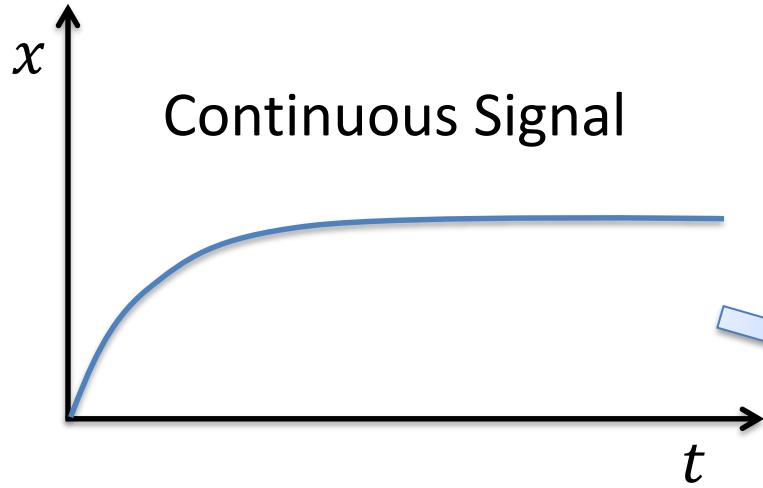


Discrete Systems

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Continuous vs. Discrete Systems

A computer can only deal with discrete signals



T_s - Sampling Interval

$x(k-1)$ - Previous Value

$x(k)$ - Current Value

$x(k+1)$ - Next Value

Different Discrete Symbols and meanings

Previous Value: $x(k - 1) = x_{k-1} = x(t_{k-1})$

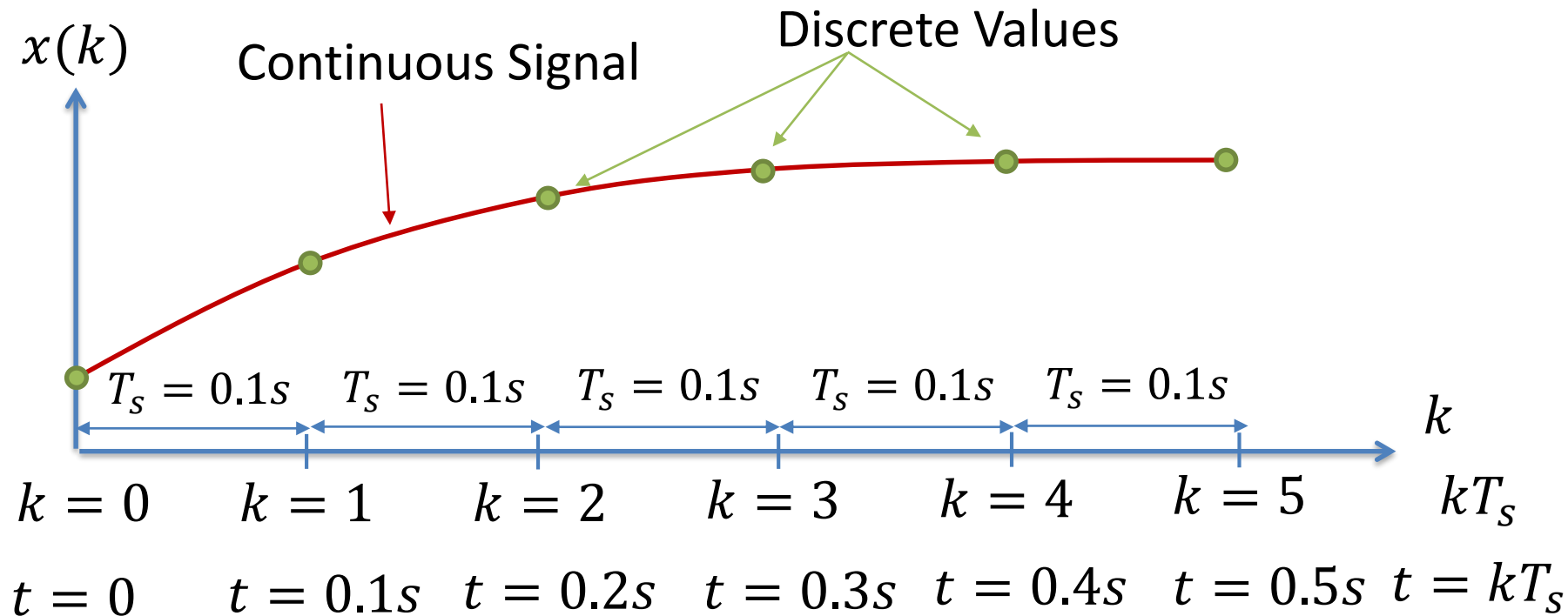
Present Value: $x(k) = x_k = x(t_k)$

Next (Future) Value: $x(k + 1) = x_{k+1} = x(t_{k+1})$

Note! Different Notation is used in different literature!

Continuous vs. Discrete Systems - Example

In this Example we have used Sampling Interval $T_s = 0.1s$



Continuous vs. Discrete Systems - Example

We have:

$$x(t) \rightarrow x(k)$$

$$x(t) \rightarrow x(kT_s)$$

Example: $T_s = 0.1s$

$$t = 0.5s$$

$$x(t = 0.5s) \rightarrow x\left(\frac{0.5s}{0.1s}\right) = x(k = 5)$$

or:

$$x(t_{0.5}) \rightarrow x\left(\frac{0.5s}{0.1s}\right) = x(k_5)$$

$$t = 5s$$

$$x(t = 5) \rightarrow x\left(\frac{5s}{0.1s}\right) = x(k = 50)$$

or:

$$x(t_5) \rightarrow x\left(\frac{5s}{0.1s}\right) = x(k_{50})$$

Euler Approximation

A general continuous differential equation: $\dot{x} = f(x, t)$

1.order continuous differential equation: $\dot{x} = ax + bu$

We can use the Euler Approximation (Euler Forward discretization method) in order to make a discrete version of a continuous system:

$$\dot{x} \approx \frac{x(k+1) - x(k)}{T_s} \quad \text{or:} \quad \dot{x} \approx \frac{x_{k+1} - x_k}{T_s}$$

T_s - Sampling Time

Continuous vs. Discrete Systems

Continuous model:

$$\dot{x} = f(x, u)$$

Discrete model:

$$x_{k+1} = f(x_k, u_k)$$

Example (linear, 1.order system):

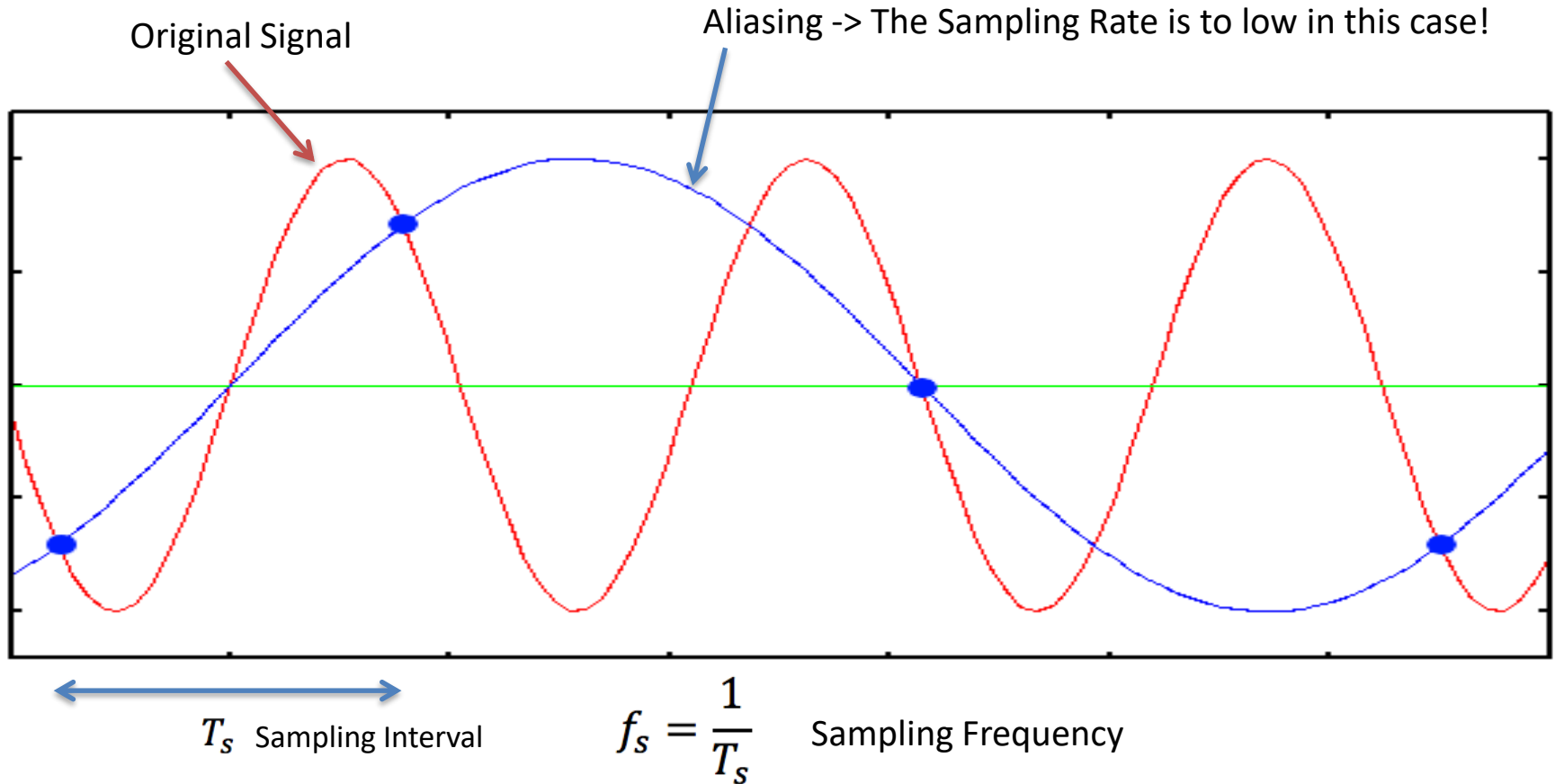
Continuous model:

$$\dot{x} = -ax + bu$$

Discrete model:

$$x_{k+1} = (1 - T_s a)x_k + T_s b u_k$$

Sampling and Aliasing





Discretization

Given the following differential equation:

$$\dot{x} = -ax + bu$$

In order to simulate this system in C#, we need to find the discrete differential equation.

We can use e.g., the **Euler Approximation**:

Then we get:

$$\dot{x} \approx \frac{x_{k+1} - x_k}{T_s}$$

T_s - Sampling Interval

$$\frac{x_{k+1} - x_k}{T_s} = -ax_k + bu_k$$

This gives the following discrete differential equation:

$$x_{k+1} = (1 - T_s a)x_k + T_s bu_k$$

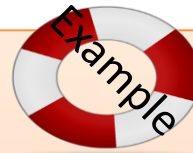
Simulation Example

$$\dot{x} = -ax + bu$$

set $a = 0.25$ and $b = 2$

$$x(k+1) = (1 - T_s a)x(k) + T_s b u(k)$$

Lage C# Example av dette!
Plotte $x(t)$



```
% Simulation of discrete model
clear, clc

% Model Parameters
a = 0.25; b = 2;

% Simulation Parameters
Ts = 0.1; %s
Tstop = 20; %s
uk = 1; % Step Response
x(1) = 0;

% Simulation
for k=1:(Tstop/Ts)
    x(k+1) = (1-a*Ts).*x(k) + Ts*b*uk;
end

% Plot the Simulation Results
k=0:Ts:Tstop;
plot(k,x)
grid on
```

Discretization of Time Delay - Example

We have:

Example: $T_s = 0.1s$

$$x(t) \rightarrow x(k)$$

$$x(t) \rightarrow x(kT_s)$$

With Time Delay (τ): $x(t - \tau) \rightarrow x(k - \tau_k)$

Assume Time Delay $\tau = 2s$:

$$\tau = 2s \rightarrow \tau_k = \frac{\tau}{T_s} = \frac{2s}{0.1s} = 20 \text{ discrete intervals}$$

This gives: $x(t - \tau) \rightarrow x_{k - \frac{\tau}{T_s}} = x_{k-20}$

In general we have: $x(t - \tau) \rightarrow x(k - \frac{\tau}{T_s})$ or: $x_{t-\tau} \rightarrow x_{k - \frac{\tau}{T_s}}$



Discretization with Time Delay

Given the following differential equation:

$$\dot{x} = -ax + bu(t - \tau)$$

We can use e.g., the **Euler Approximation**:

$$\dot{x} \approx \frac{x_{k+1} - x_k}{T_s}$$

Then we get:

T_s - Sampling Interval

$$\frac{x_{k+1} - x_k}{T_s} = -ax_k + bu_{k-\frac{\tau}{T_s}}$$

This gives the following discrete differential equation:

$$x_{k+1} = (1 - T_s a)x_k + T_s bu_{k-\frac{\tau}{T_s}}$$

If we set $T_s = 0.1s$ and $\tau = 2s$

$$x_{k+1} = (1 - 0.1a)x_k + 0.1bu_{k-20}$$

DEMO



Simulation Example

Controlling a Mathematical Model of a given Level Tank

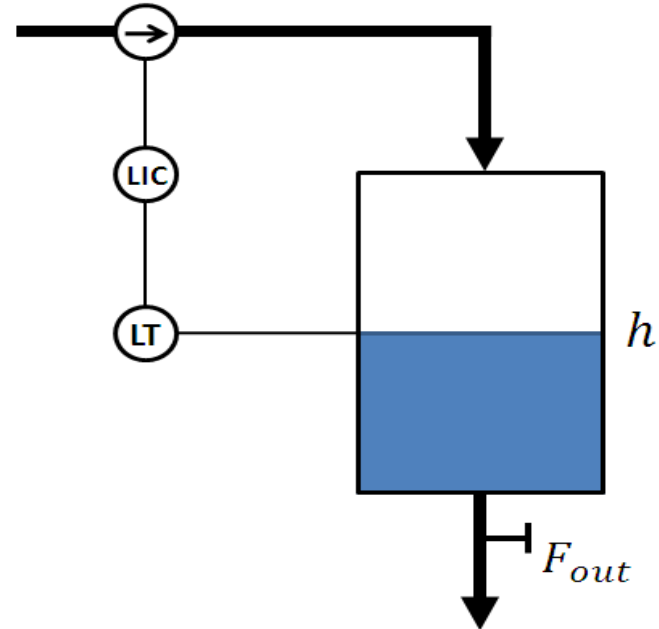
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Level Tank Example

Real System:

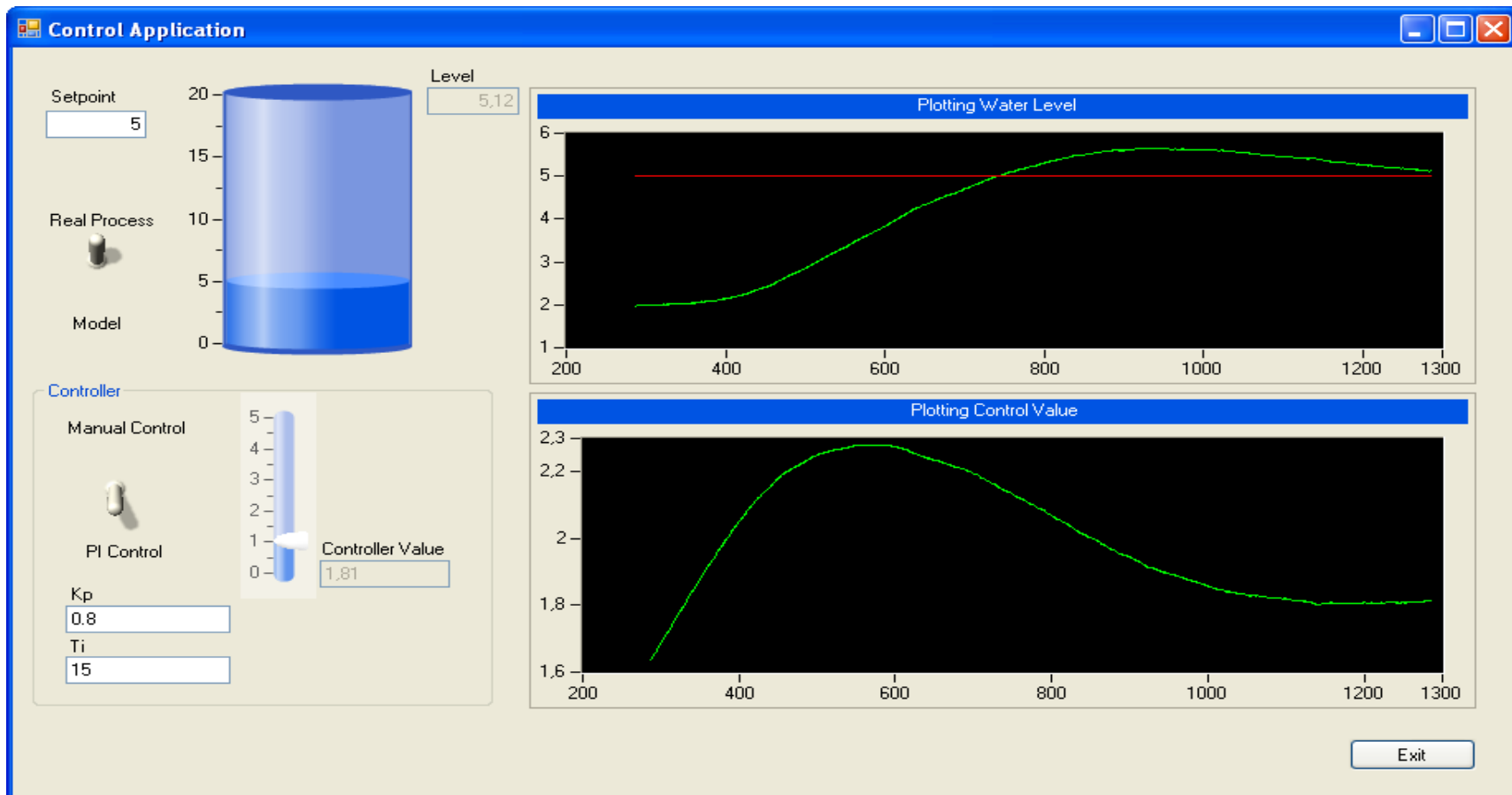


Control Strategy:



We will show an example where we create a Control and Simulation Application in C#. We will create a Control System that controls the level in water tank. We will use a mathematical model of the water tank (Simulation).

HMI



Mathematical Model of Level Tank

Mathematical Model: $A\dot{h} = K_{pump} \cdot u - F_{out}$

or:

$$\dot{h} = \frac{1}{A} [K_{pump} \cdot u - F_{out}]$$

Where:

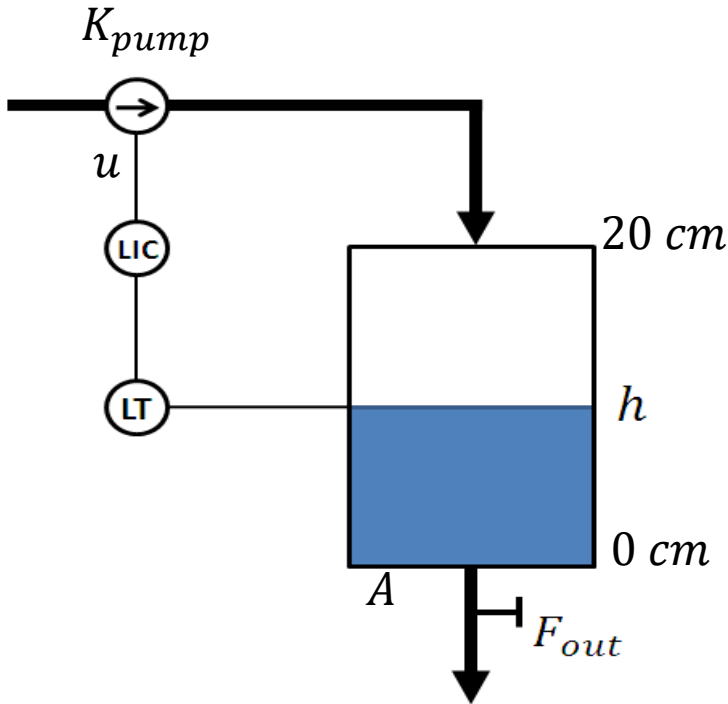
h [cm] is the level in the water tank

u [V] is the pump control signal to the pump

A_t [cm²] is the cross-sectional area in the tank

K_{pump} [(cm³/s)/V] is the pump gain

F_{out} [cm³/s] is the outflow through a manual valve in the bottom of the tank. F_{out} is constant.



Discretization of Model

We will use the Euler Forward discretization method: $\dot{x} \approx \frac{x_{k+1} - x_k}{T_s}$

We apply Euler on the continuous model: $\dot{h} = \frac{1}{A} [K_{pump} \cdot u - F_{out}]$

This gives:

$$\frac{h_{k+1} - h_k}{T_s} = \frac{1}{A} [K_{pump} \cdot u_k - F_{out}]$$

Finally we get the following discrete model of the level tank:

$$h_{k+1} = h_k + \frac{T_s}{A} [K_{pump} \cdot u_k - F_{out}]$$

DEMO

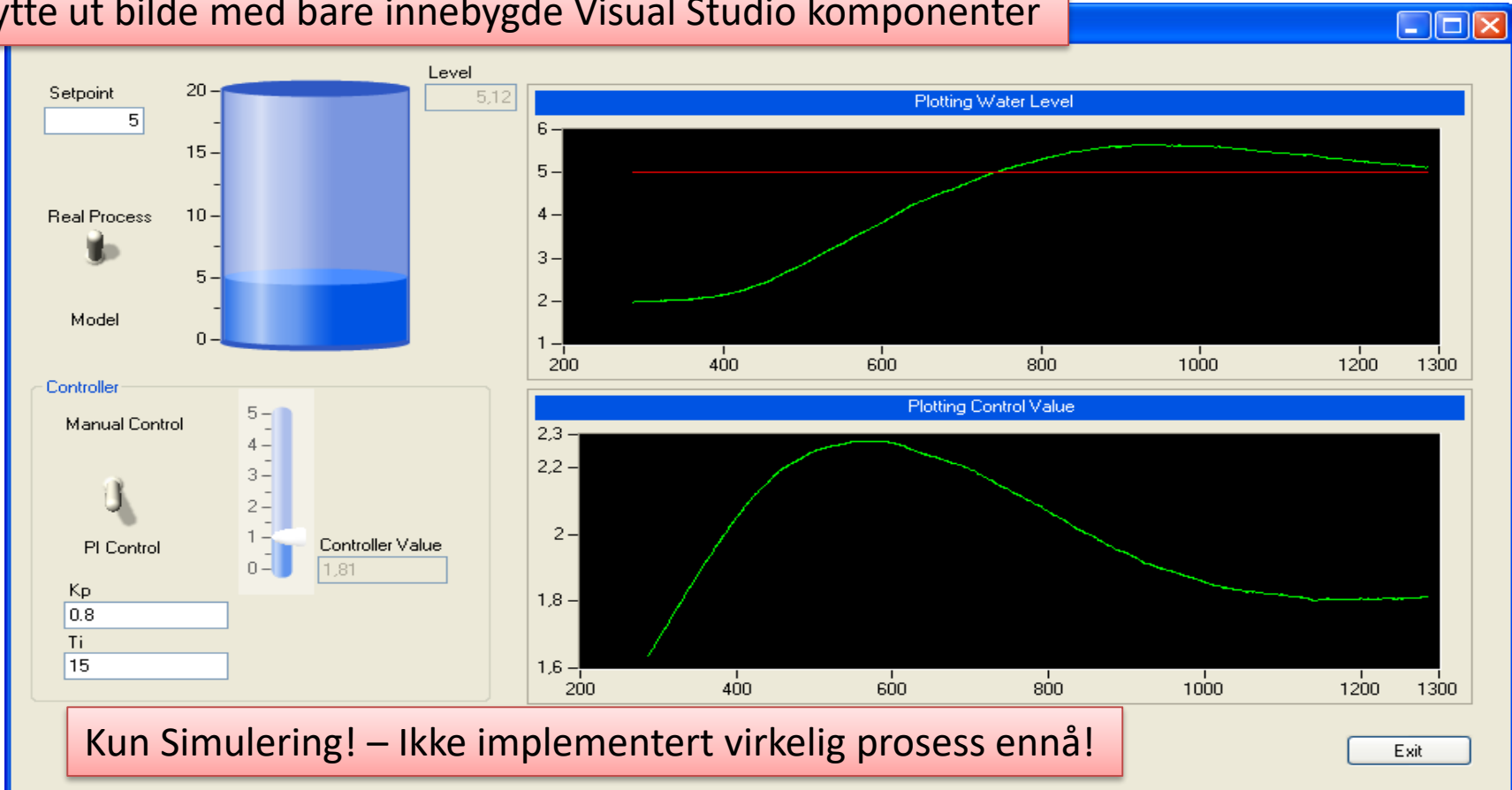


Discrete PI(D) Controller

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HMI

Bytte ut bilde med bare innebygde Visual Studio komponenter



Kun Simulering! – Ikke implementert virkelig prosess ennå!

Discrete PID Control

Continuous PID Controller:

$$u(t) = K_p e + \frac{K_p}{T_i} \int_0^t e d\tau + K_p T_d \dot{e}$$

- We need to make a discrete version of the PID controller in order to be able to implement it in C#
- In our case we may only need a PI controller, so for simplicity we just create a discrete PI controller.

Discrete PI Controller Example

Continuous PI Controller:

$$u(t) = u_0 + K_p e(t) + \frac{K_p}{T_i} \int_0^t e d\tau$$

↓

$$\dot{u} = \dot{u}_0 + K_p \dot{e} + \frac{K_p}{T_i} e$$

We use the Euler Backward method:

$$\dot{x} = \frac{x_k - x_{k-1}}{T_s}$$

$$\frac{u_k - u_{k-1}}{T_s} = \frac{u_{0,k} - u_{0,k-1}}{T_s} + K_p \frac{e_k - e_{k-1}}{T_s} + \frac{K_p}{T_i} e_k$$

↓

$$u_k = u_{k-1} + u_{0,k} - u_{0,k-1} + K_p(e_k - e_{k-1}) + \frac{K_p}{T_i} T_s e_k$$

We may set:

$$\Delta u_k = u_k - u_{k-1}$$

This gives the following discrete PI algorithm:

$$\begin{aligned} e_k &= r_k - y_k \\ \Delta u_k &= u_{0,k} - u_{0,k-1} + K_p(e_k - e_{k-1}) + \frac{K_p}{T_i} T_s e_k \\ u_k &= u_{k-1} + \Delta u_k \end{aligned}$$

This algorithm can be easily implemented in a Programming language

Students:
Create a PI(D)
Controller in C#





Simple Discrete PI Controller – C#

```
class PidController
{
    public double r;
    public double Kp;
    public double Ti;
    public double Ts;
    private double z;

    public double PiController(double y)
    {
        double e;
        double u;

        e = r - y;
        u = Kp * e + (Kp / Ti) * z;
        z = z + Ts * e;
        return u;
    }
}
```



Note! This is just an Example

DEMO



Real Control System

Controlling the Real Level Tank System

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Level Tank System



Level Tank Control System



In this example we will use a small-scale laboratory process called LM-900 Level System

NI USB-6008 I/O Module

USB Connection



Specifications:

- 8 analog inputs, AI (12-bit, 10 kS/s, -10-10V)
- 2 analog outputs, AO (12-bit, 150 S/s, 0-5V)
- 12 digital I/O (DI/DO) 0-5V
- 32-bit counter

4 different types of Signals:

AO – Analog Output

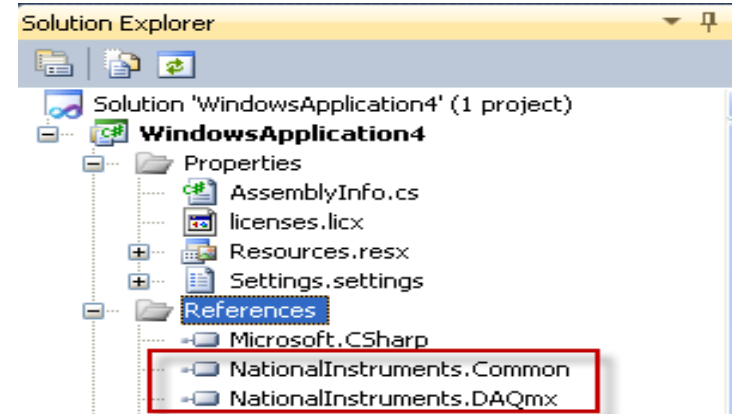
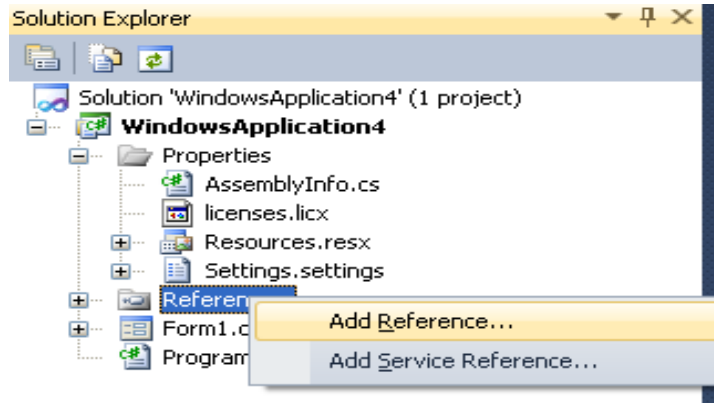
AI – Analog Input

DO – Digital Output

DI – Digital Input

Note! **DAQmx** Driver is needed!!

Add References to the DAQmx Driver in Visual Studio



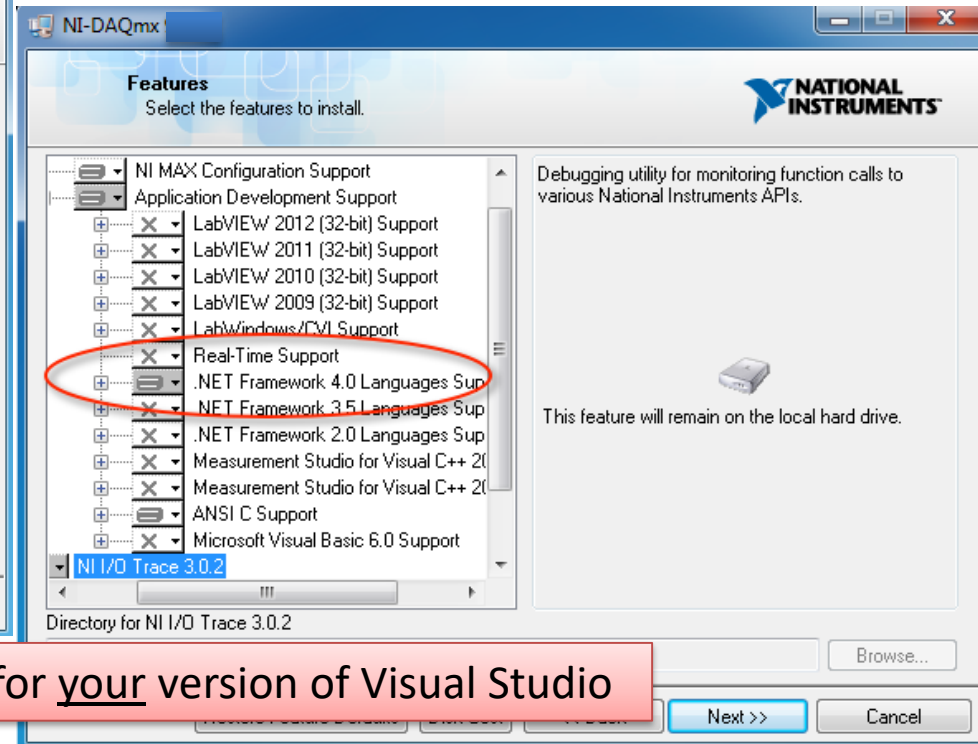
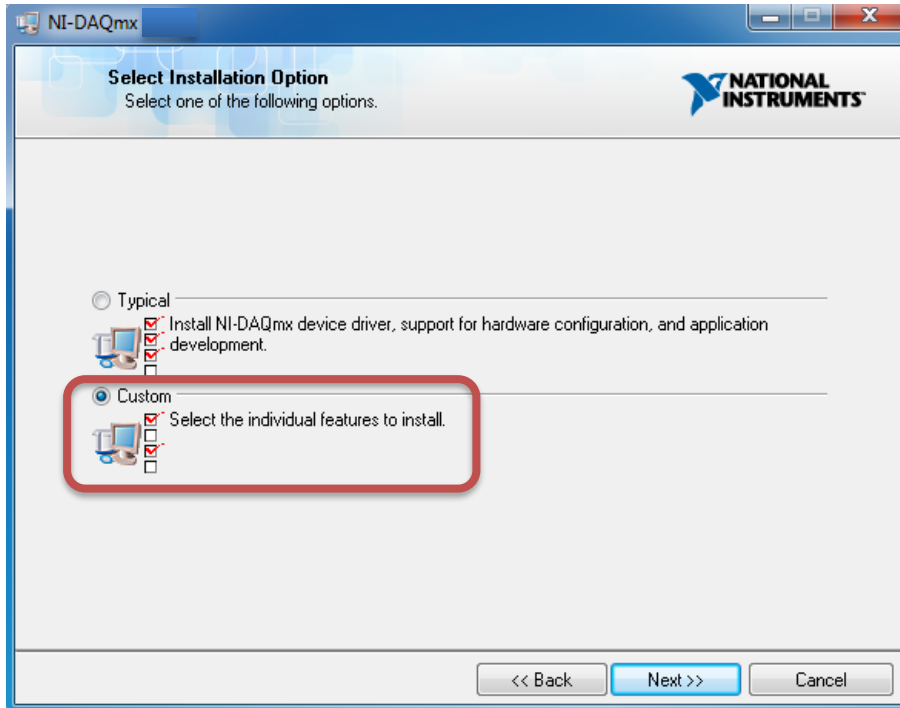
We also need to add the following Namespaces:

```
using NationalInstruments;  
using NationalInstruments.DAQmx;
```

```
NationalInstruments.Common.dll  
NationalInstruments.DAQmx.dll
```

Support for .NET Framework with DAQmx Driver

Note! Also included with Measurement Studio



Make sure to add .NET Framework support for your version of Visual Studio

Simple DAQ in C# with DAQmx



```
private void btnGetAnalogIn_Click(object sender, EventArgs e)
{
    Task analogInTask = new Task();

    AIChannel myAIChannel;

    myAIChannel = analogInTask.AIChannels.CreateVoltageChannel(
        "dev1/ai0",
        "myAIChannel",
        AITerminalConfiguration.Differential,
        0,
        5,
        AIVoltageUnits.Volts
    );

    AnalogSingleChannelReader reader = new
        AnalogSingleChannelReader(analogInTask.Stream);

    double analogDataIn = reader.ReadSingleSample();

    txtAnalogIn.Text = analogDataIn.ToString();
}
```

Analog In Example

Simple DAQ in C# with DAQmx



```
private void btnWriteAnalogOut_Click(object sender, EventArgs e)
{
    Task analogOutTask = new Task();

    AOChannel myAOChannel;

    myAOChannel = analogOutTask.AOChannels.CreateVoltageChannel(
        "dev1/ao0",
        "myAOChannel",
        0,
        5,
        AOVoltageUnits.Volts
    );

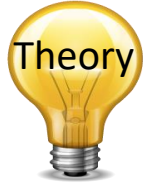
    AnalogSingleChannelWriter writer = new
        AnalogSingleChannelWriter(analogOutTask.Stream);

    double analogDataOut;
    analogDataOut = Convert.ToDouble(txtAnalogOut.Text);

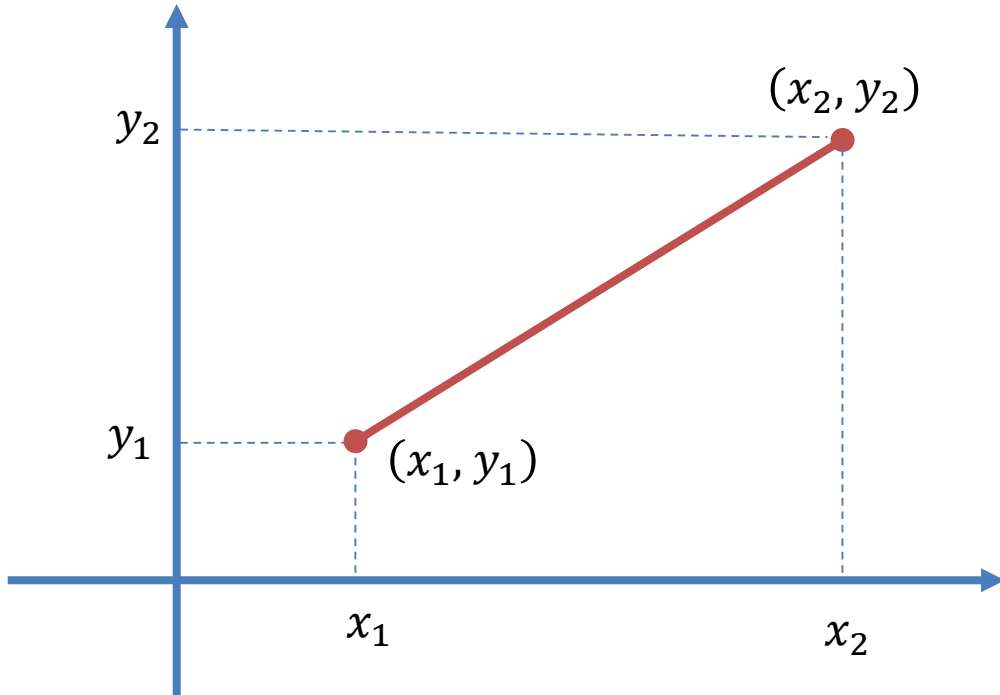
    writer.WriteSingleSample(true, analogDataOut);
}
```

Analog Out Example

Scaling



Converting from Voltage to Engineering Units



We assume a Linear relationship:

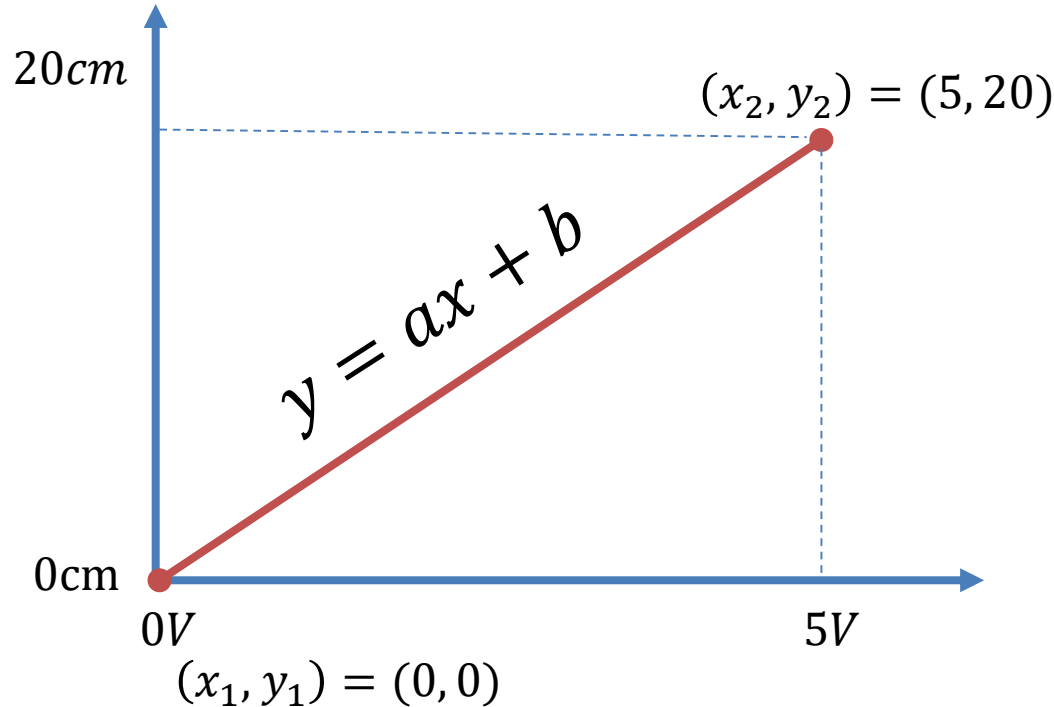
$$y = ax + b$$

We find a and b using this Formula:

$$y - y_1 = \frac{y_2 - y_1}{x_2 - x_1} (x - x_1)$$

Scaling – Level Tank Example

Converting from Voltage to Engineering Units



For this Level Tank we have:

$$0V \rightarrow 0cm$$

$$5V \rightarrow 20cm$$

We use:

$$y - y_1 = \frac{y_2 - y_1}{x_2 - x_1} (x - x_1)$$

This gives:

$$y[cm] = 4x[V]$$

DEMO



Discrete Lowpass Filter

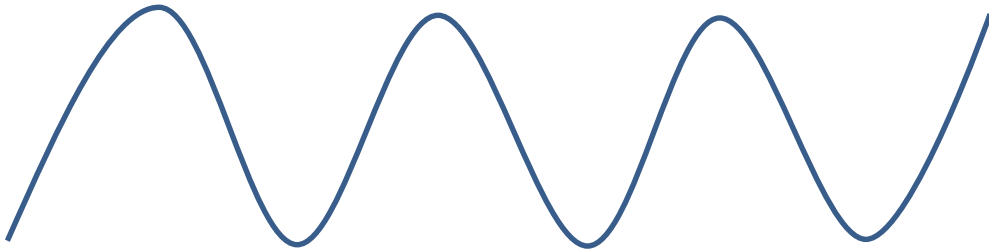
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Lowpass Filter

What is a Lowpass Filter?

Why do we need a Lowpass filter?

Show a plot with Noise



Lowpass Filter

Lowpass Filter Transfer function:

$$H(s) = \frac{y(s)}{u(s)} = \frac{1}{T_f s + 1}$$

T_f - Filter Time constant

Typically: $T_s \leq \frac{T_f}{5}$

Discrete Lowpass Filter

- We need to make a discrete version of the Lowpass Filter in order to be able to implement it in C#

Discrete Lowpass Filter Example

Lowpass Filter Transfer function:

$$H(s) = \frac{y(s)}{u(s)} = \frac{1}{T_f s + 1}$$

Inverse Laplace the differential Equation:

$$T_f \dot{y} + y = u$$

We use the Euler Backward method:

$$\dot{x} = \frac{x_k - x_{k-1}}{T_s}$$

This gives:

$$T_f \frac{y_k - y_{k-1}}{T_s} + y_k = u_k$$

$$y_k = \frac{T_f}{T_f + T_s} y_{k-1} + \frac{T_s}{T_f + T_s} u_k$$

We define:

$$\frac{T_s}{T_f + T_s} \equiv a$$

This gives:

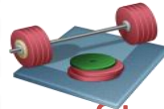
$$y_k = (1 - a)y_{k-1} + au_k$$

Filter output

Noisy input signal

$$T_s \leq \frac{T_f}{5}$$

This algorithm can be easily implemented in a Programming language



Students: Create a Lowpass Filter in C#

Discrete Lowpass Filter – C#

```
class Filter
{
    public double yk;
    public double Ts;
    public double Tf;

    public double LowPassFilter(double yFromDaq)
    {
        double a;
        double yFiltered;

        a = Ts / (Ts + Tf);
        yFiltered = (1 - a) * yk + a * yFromDaq;
        yk = yFiltered;
        return yFiltered;
    }
}
```



Note! This is just an Example

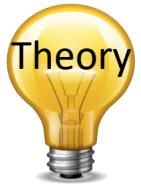
DEMO



Hardware in the Loop Simulation and Testing

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HIL Simulation

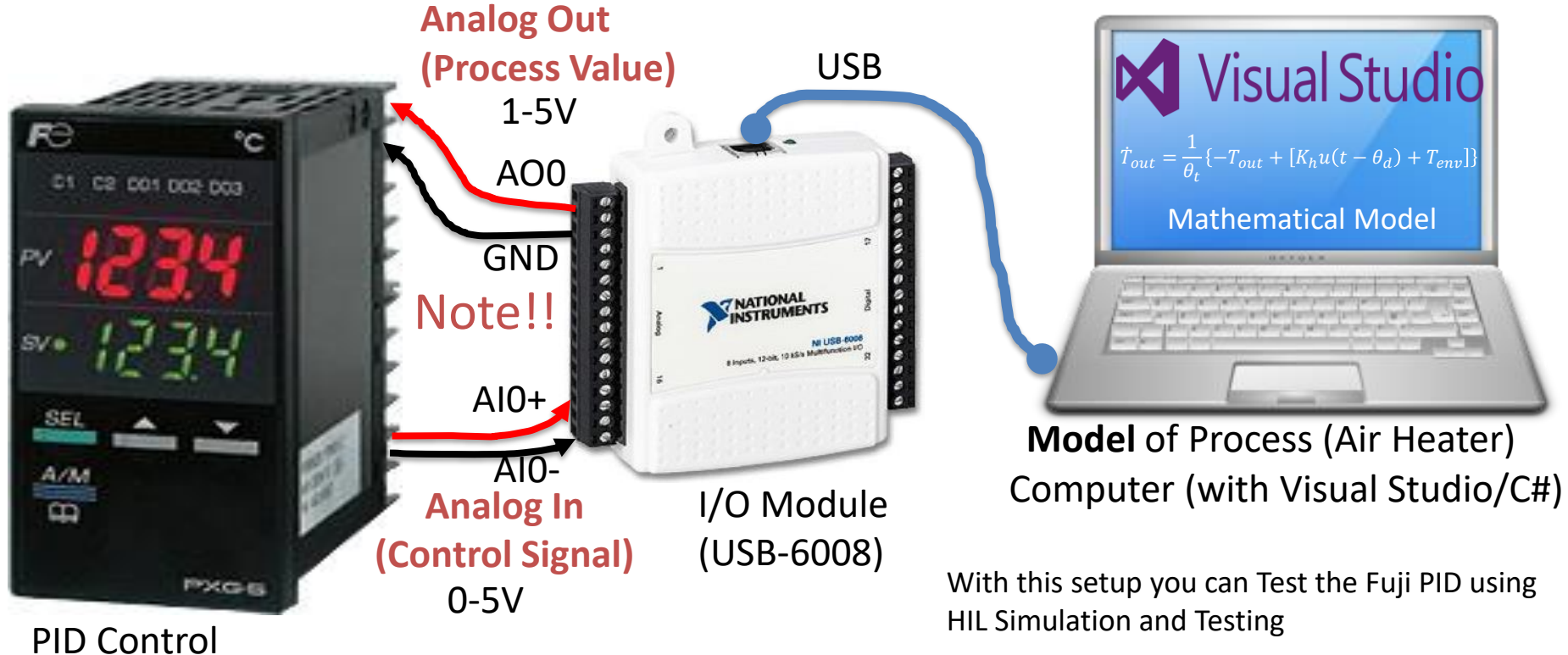


- Hardware-in-the-loop (HIL) simulation is a technique that is used in the development and **test of complex process systems**
- The HIL simulation includes a **mathematical model** of the process and a hardware device/ECU you want to test, e.g. an industrial PID controller we will use in our example. The hardware device is normally an **embedded system**
- The main purpose with the HIL Simulation is to **test the hardware device on a simulator** before we implement it on the real process
- It is also very useful for **training** purposes, i.e., the process operator may learn how the system works and operate by using the hardware-in-the-loop simulation
- Another benefit of Hardware-In-the-Loop is that testing can be done **without damaging equipment** or endangering lives.

HIL Example

- Typically, a simulator communicates with an “ECU” (“Electronic Control Unit”) via ordinary I/O. Such a system - where the real controller is controlling a simulated process is denoted Hardware-in-the-loop (HIL) simulation.
- The main purpose of this Example is to test the hardware device on a simulator before we implement it on the real process.
- If the mathematical model used in the simulator is an accurate representation of the real process, you may even tune the controller parameters (e.g. the PID parameters) using the simulator.
- We will test the Fuji PGX5 PID controller on a model, and if everything is OK we will implement the controller on the real system.

HIL Simulation & Testing Setup



Fuju PXG5 + Real Air Heater + PC for Monitoring

Industrial PID Controller

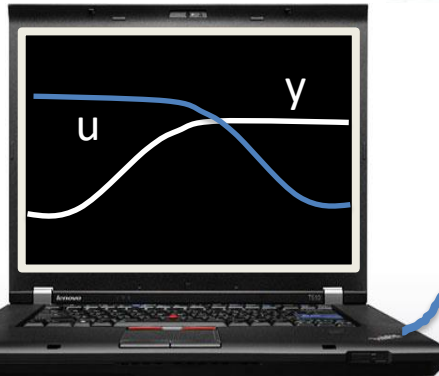
Trending/Monitoring
the Process Value and
Control Signal on the PC



Process Value
1-5V

0-5V

Control Signal



PC + C# App

USB

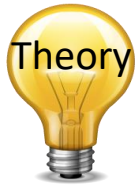


Process Value
1-5V

Control Signal
0-5V

With this setup you can Monitor the
Process Value and Control Signal on your PC

HIL with Fuji PXG5/PXR5 PID

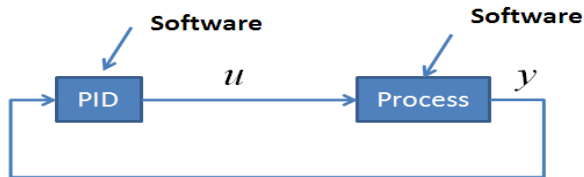


- It may be very useful to test a controller function with a simulated process before the controller is applied to the real (physical) process.
- If the mathematical model used in the simulator is an accurate representation of the real process, you may even tune the controller parameters (e.g. the PID parameters) using the simulator.

HIL Simulation Lab - Step-by-step

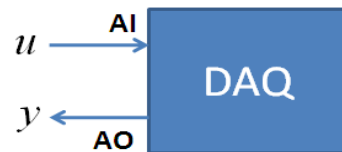
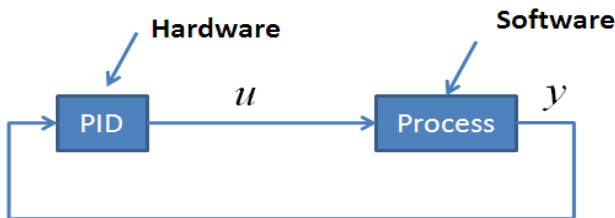
1

Step 1: Ordinary Software Simulation:



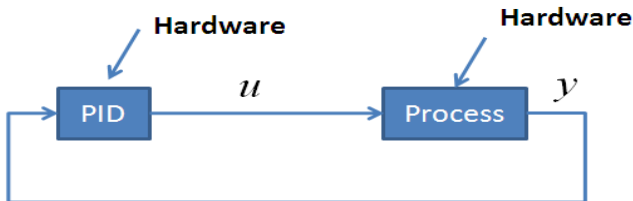
2

Step 2: HIL Simulation:



3

Step 3: Running the Real System:



DEMO



Measurement Studio

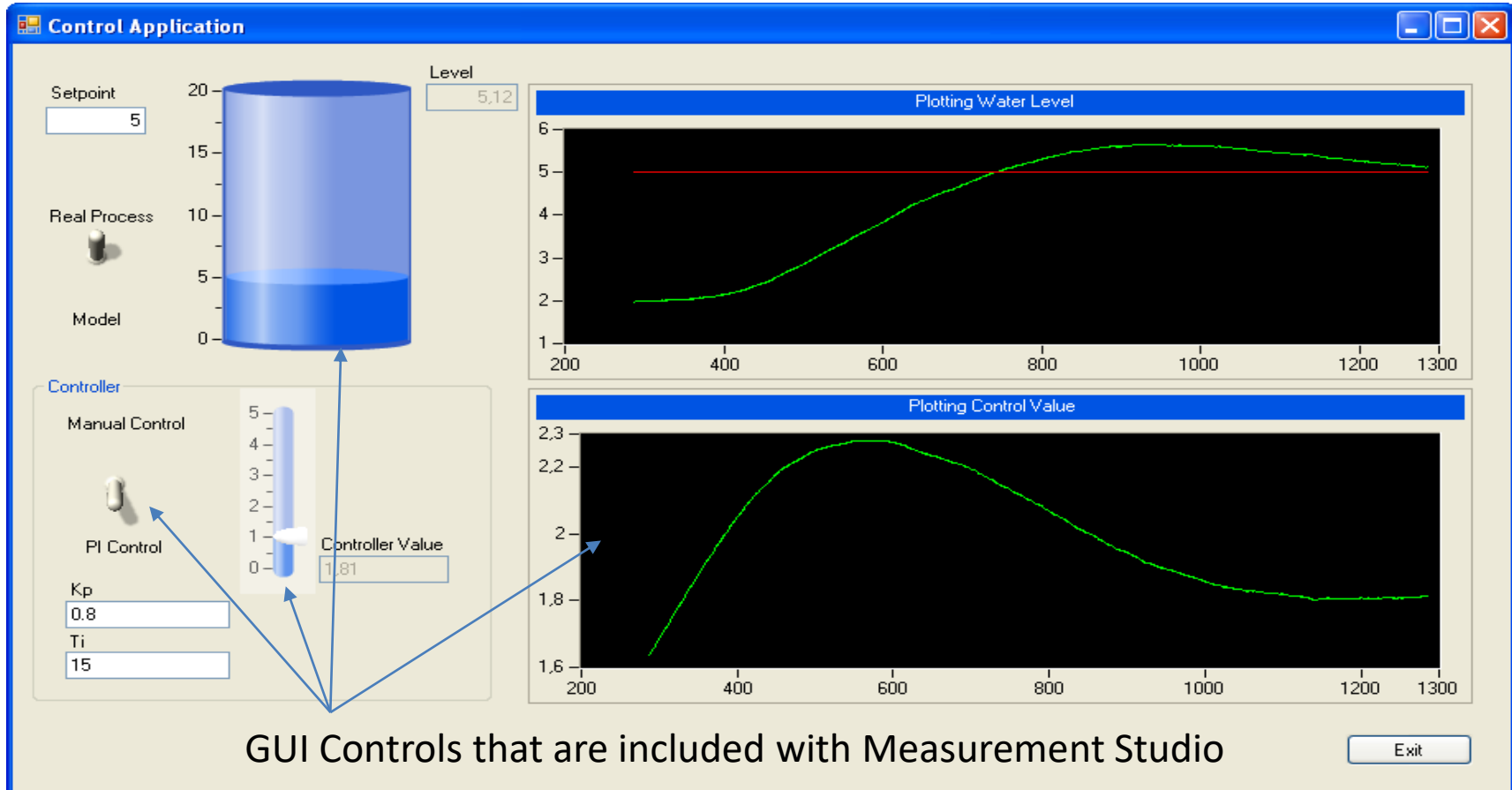
Hans-Petter Halvorsen, M.Sc.

Measurement Studio



- C# is a powerful programming language, but has few built-in features for measurement and control applications.
- Measurement Studio is used for development of measurement, control and monitoring applications using .NET and Visual Studio.
- Measurement Studio is an add-on to Visual Studio which makes it easier to create such applications. With Measurement Studio we can implement Data Acquisition and a graphical HMI.
- Download Software here:
<http://www.ni.com/academic/download>

Visual Studio + Measurement Studio





Trending Data

You may use the “**WaveformGraph**” Control included with Measurement Studio..

You only need one line of code, e.g. inside a Timer Event:

```
...  
{  
    ...  
    waveformGraph.PlotYAppend(value);  
}
```

Name of your WaveformGraph
control

Name of the Method
to use

Name of the variable
with Temperature data



Datalogging

Hans-Petter Halvorsen, M.Sc.

Datalogging

Typically you will want to log your Data.

Typical Examples:

- File
- OPC
- Database

With Measurement Studio you can easily
Log Data to Files or an OPC Server

Datalogging using OPC and SQL Server are
explained in other Videos I have made.

Hans-Petter Halvorsen, M.Sc.



University College of Southeast Norway

www.usn.no

E-mail: hans.p.halvorsen@hit.no

Blog: <http://home.hit.no/~hansha/>

